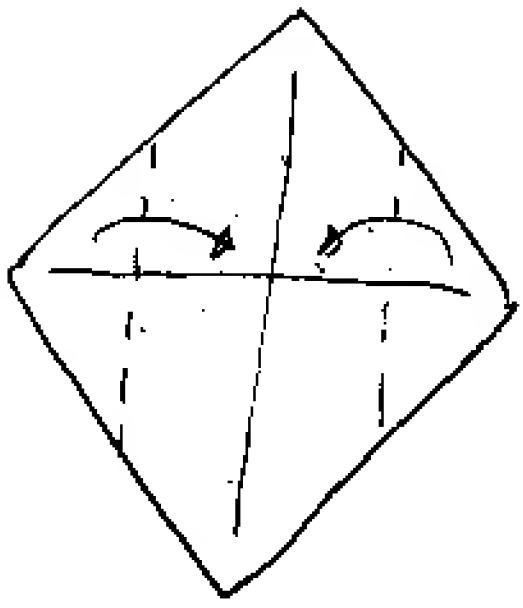
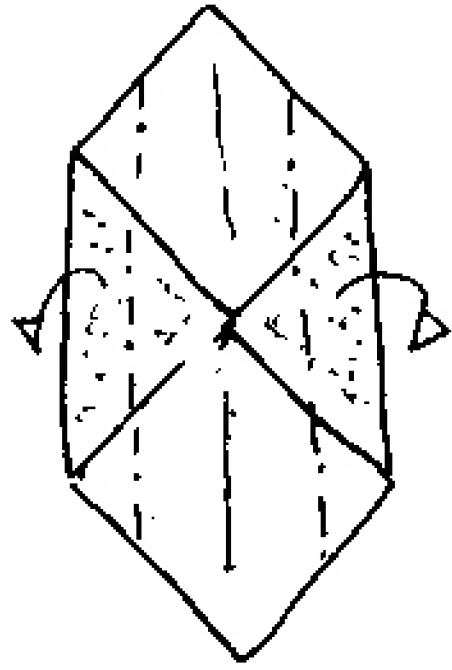


Bucardo © M.S. Lopez Mayo-2002
Sin pena

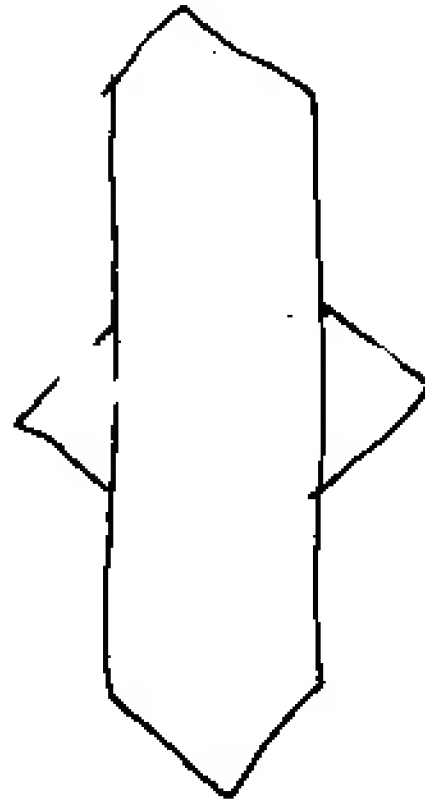


1.-

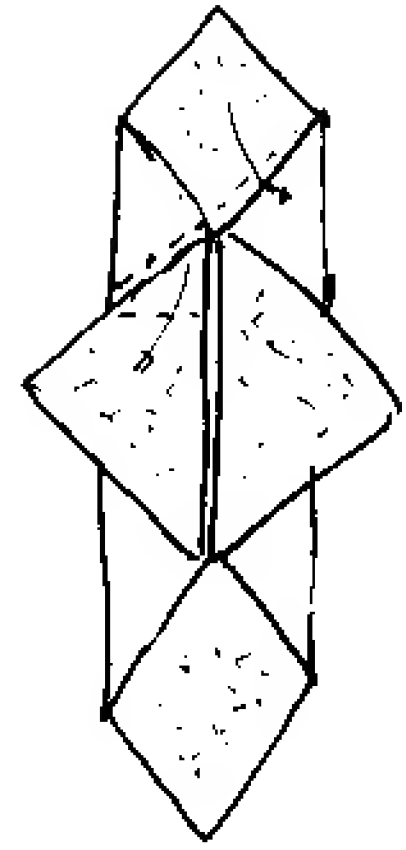
Marrón
claro,
Marrón
oscuro



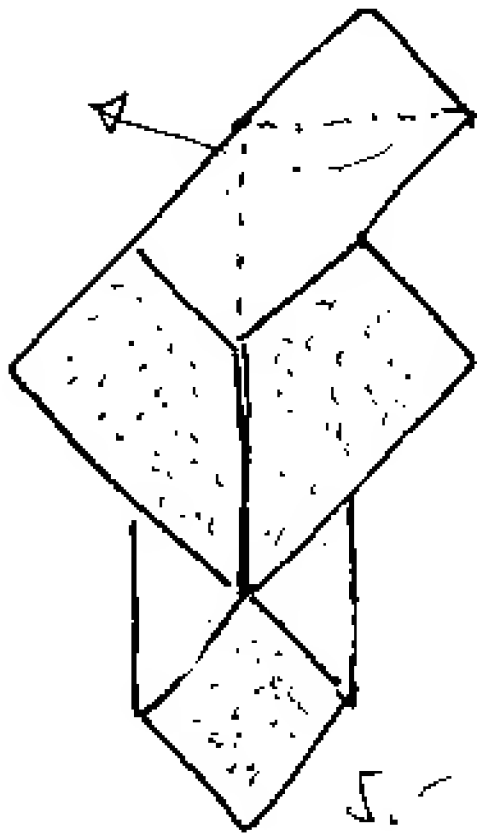
2.-



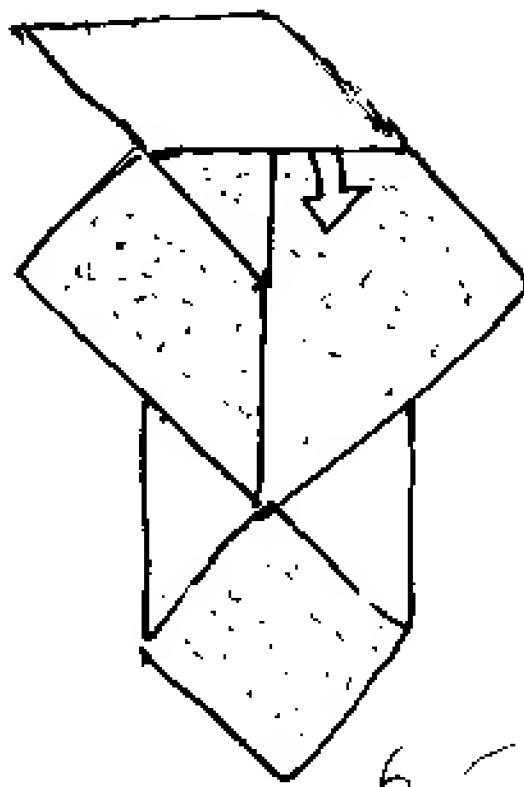
3.-



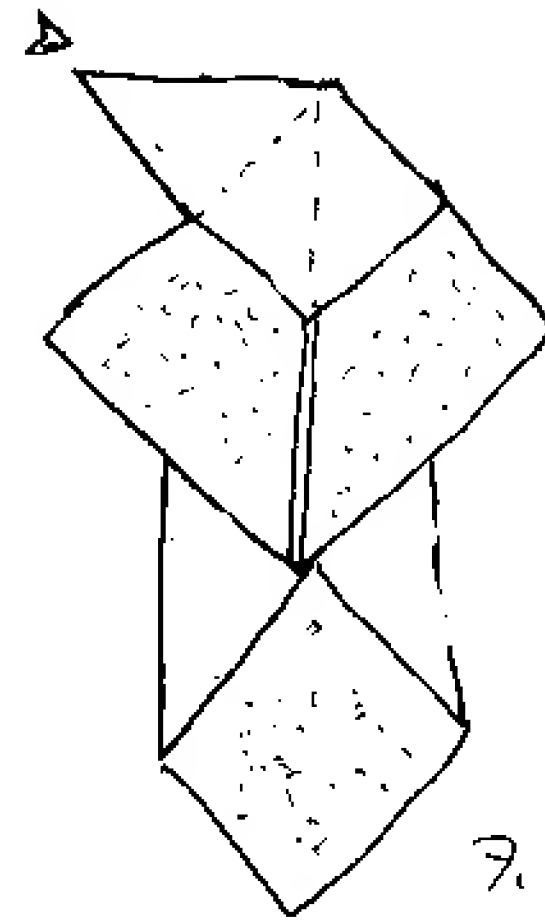
4.-



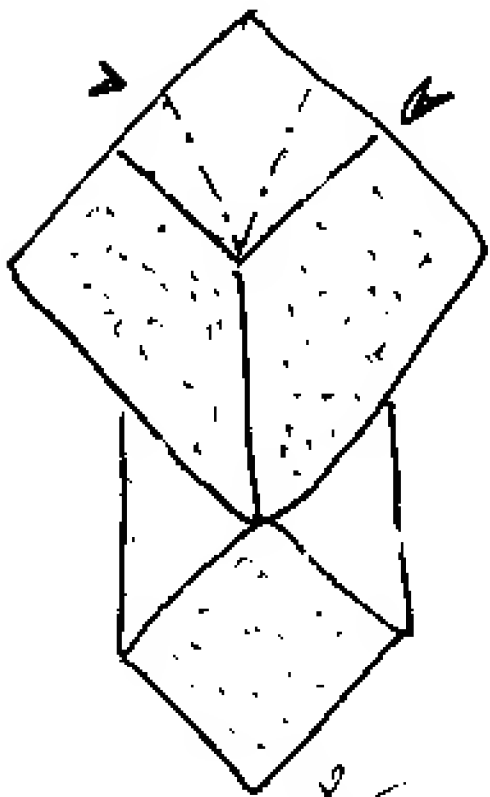
5.-



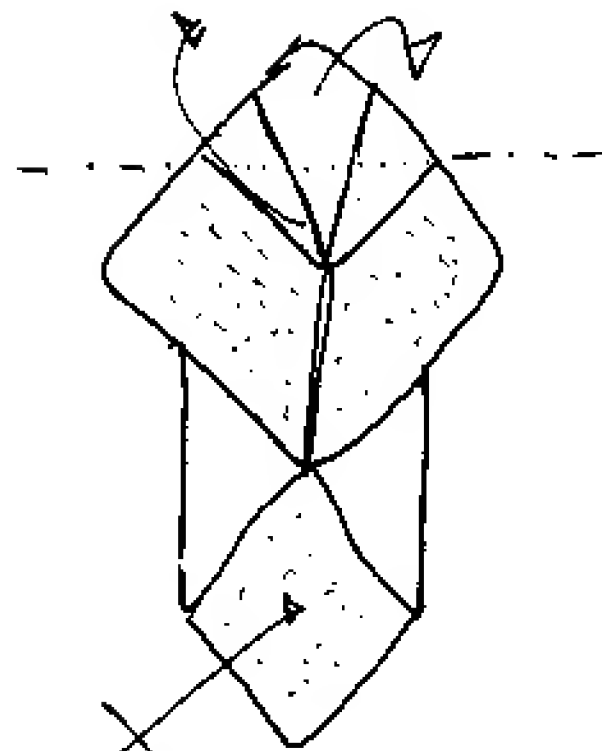
6.-



7.-

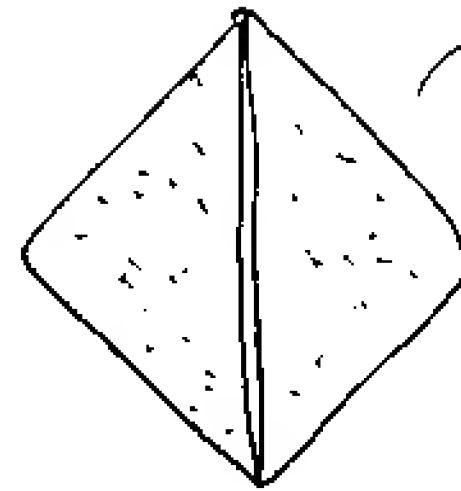


8.-

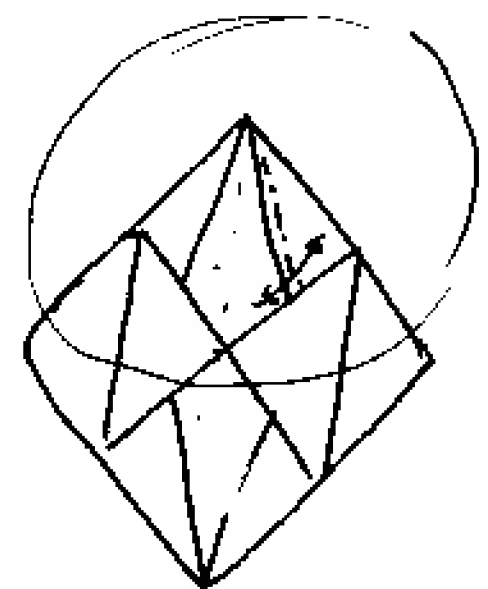


9.-

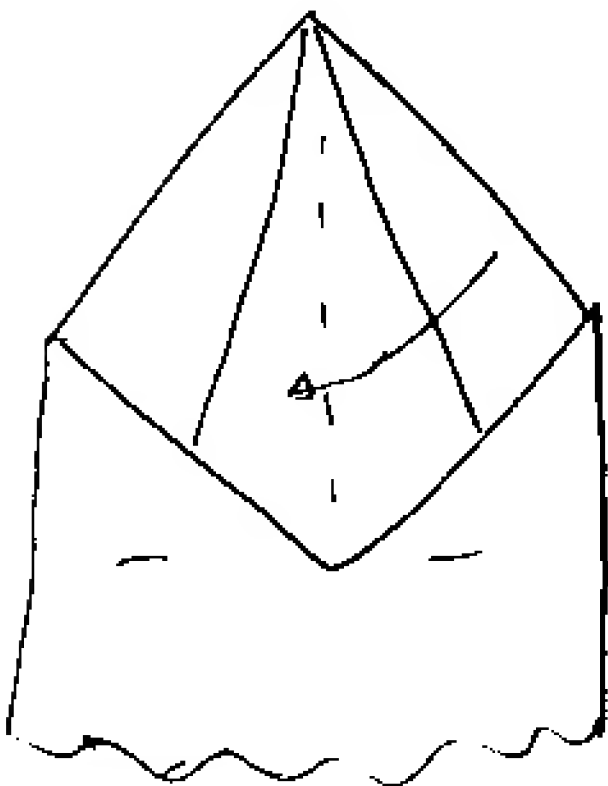
9



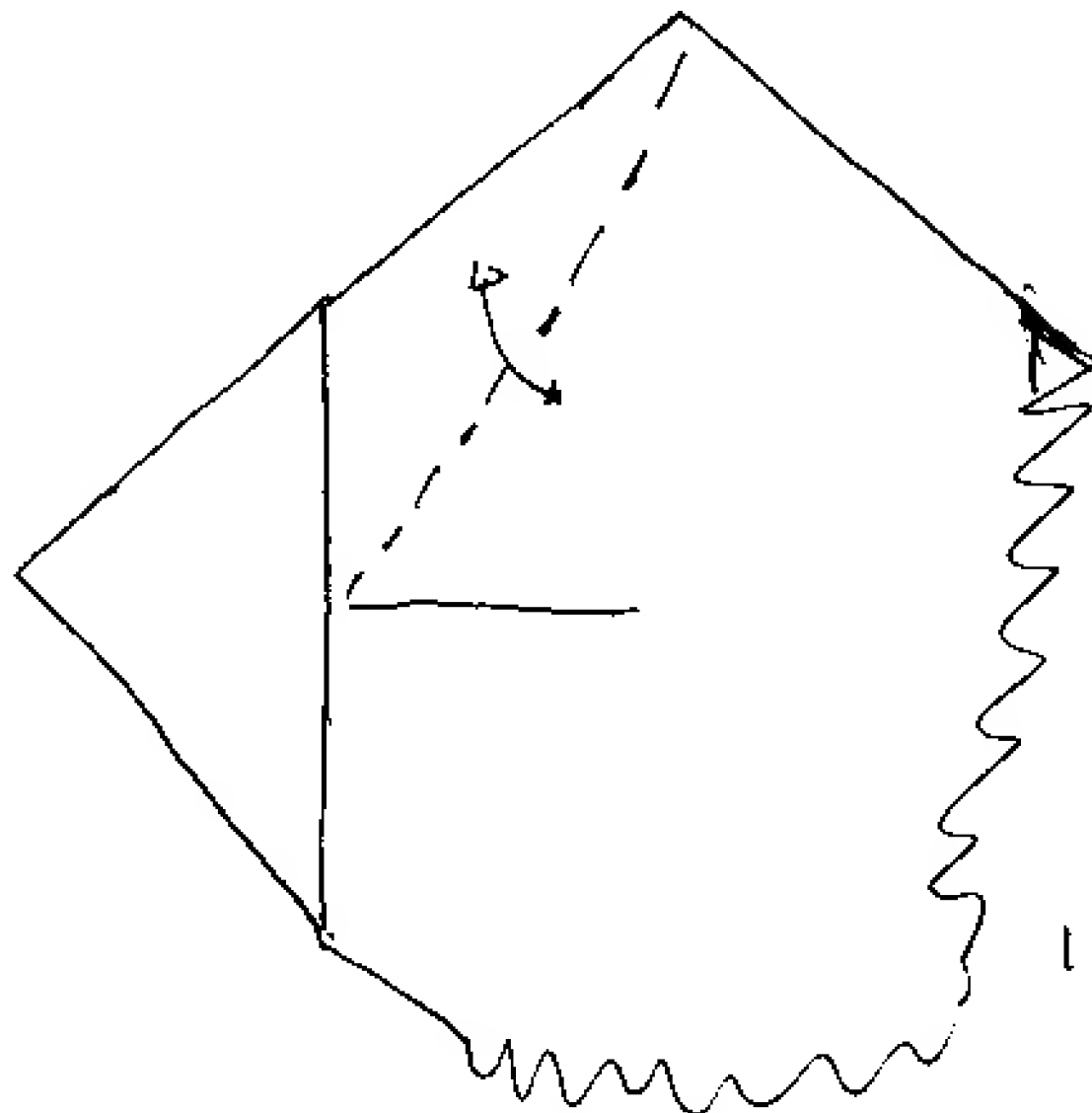
10.-



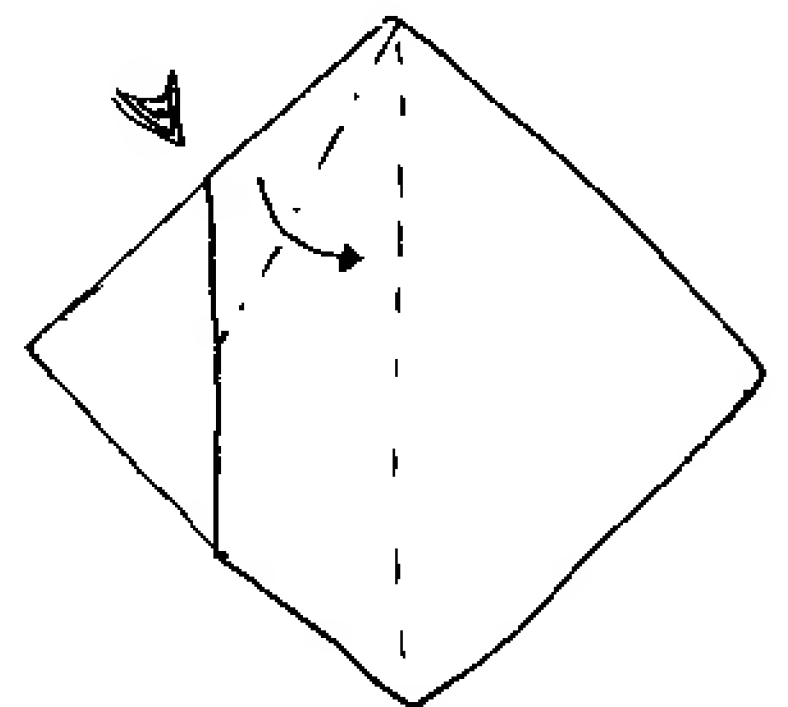
11.-



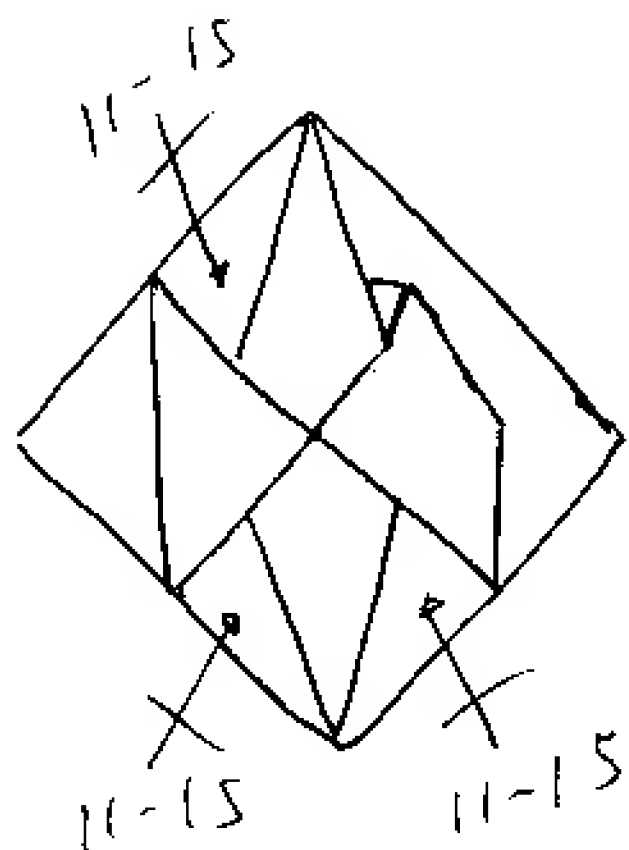
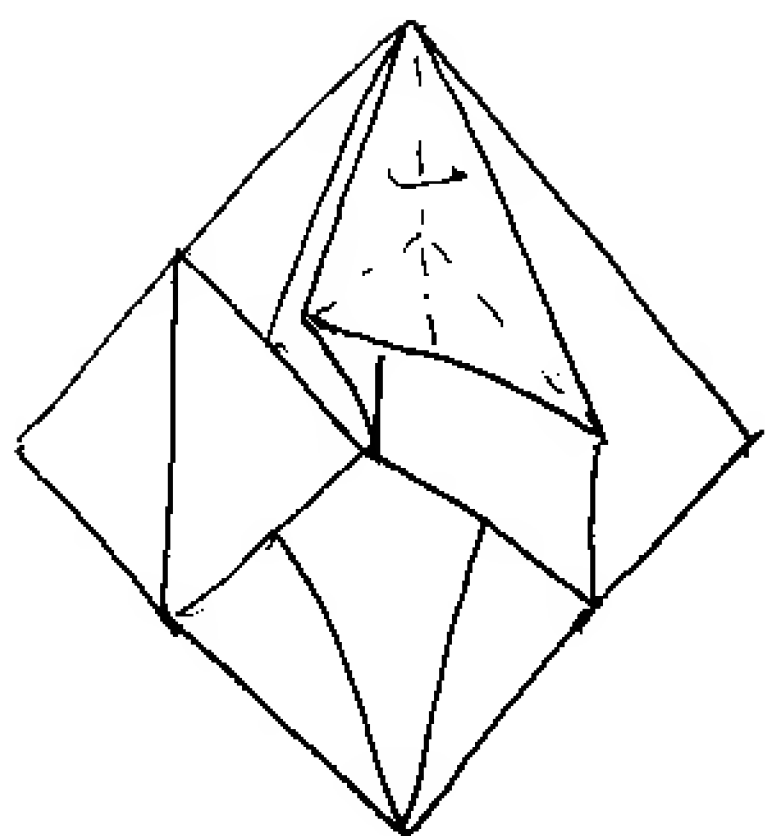
12.-



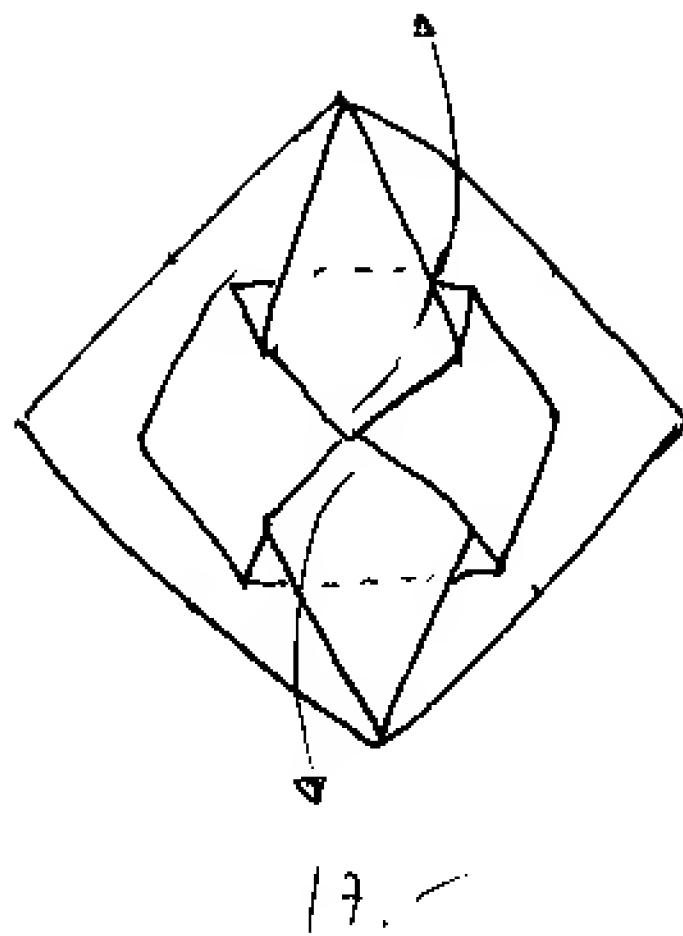
13



14

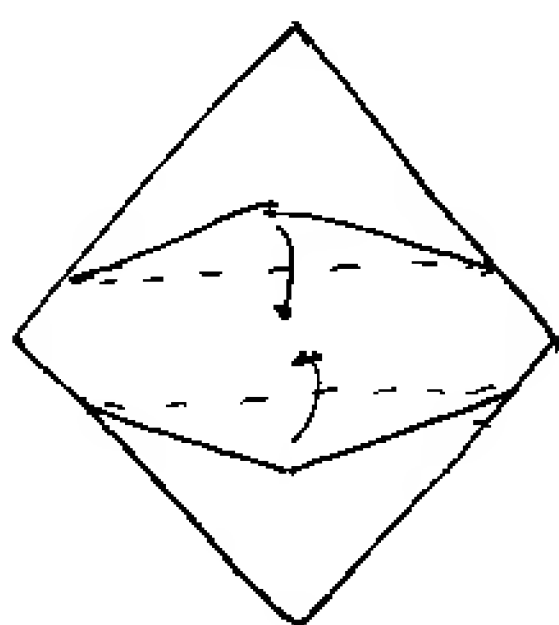


16.-

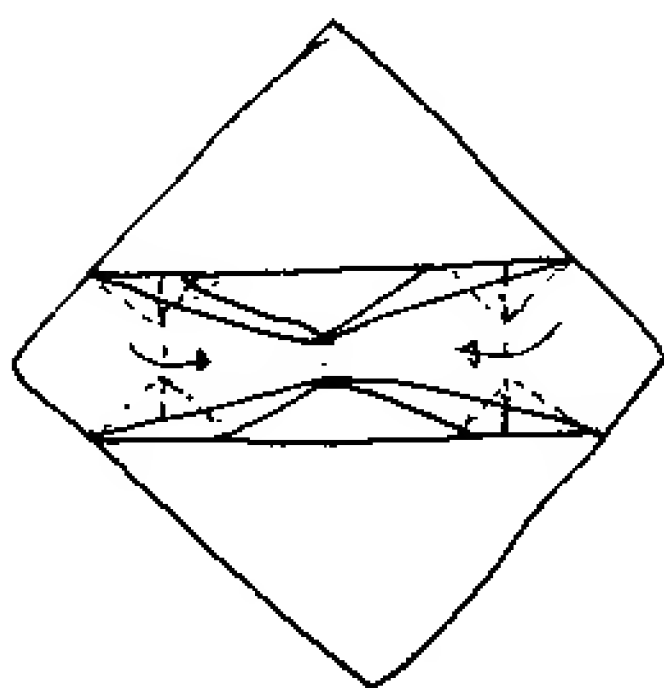


17.-

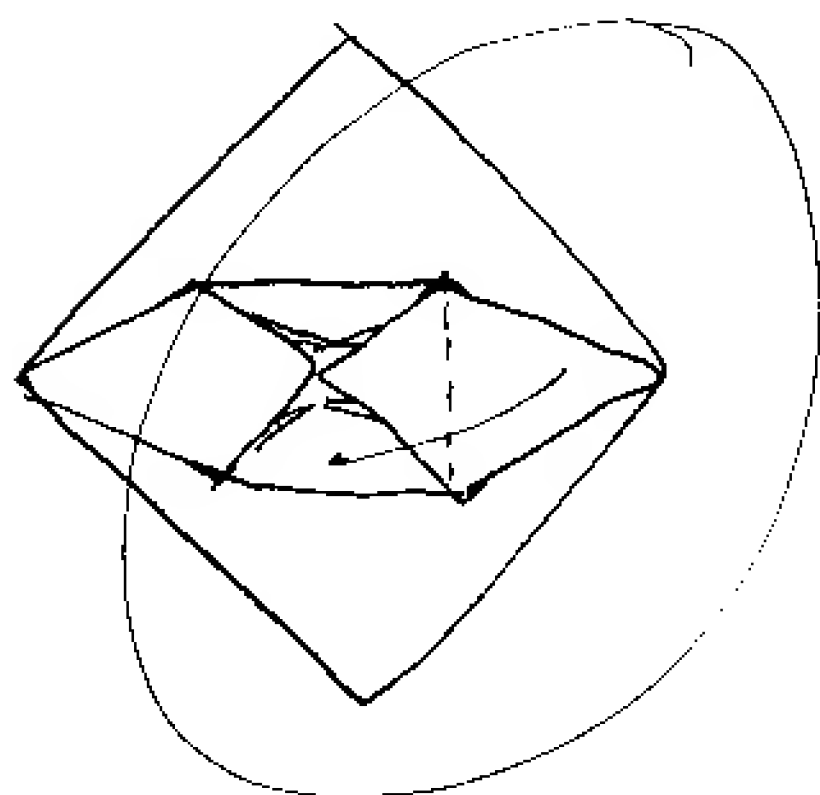
15.- No puede dejarse plano



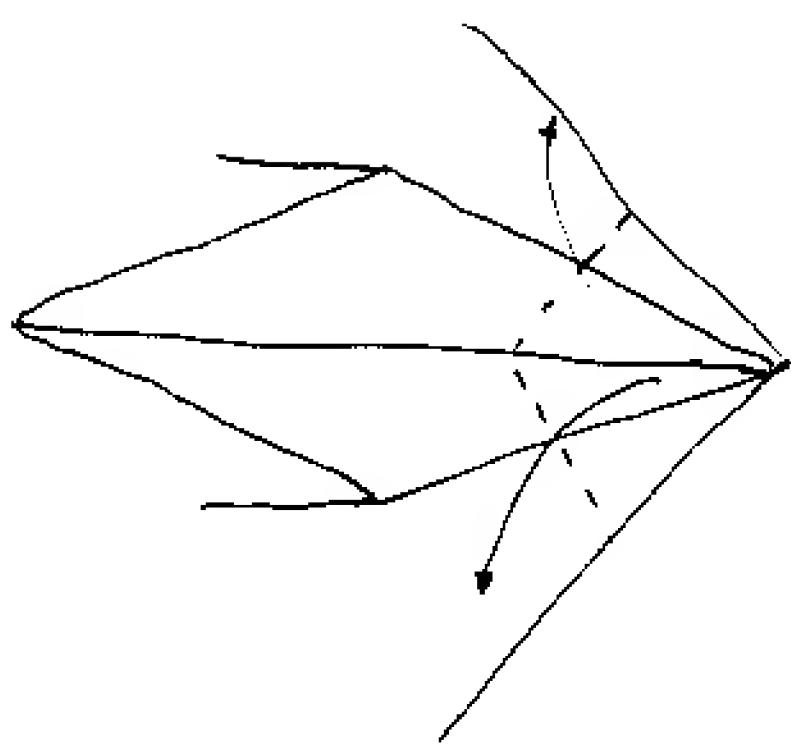
18.-



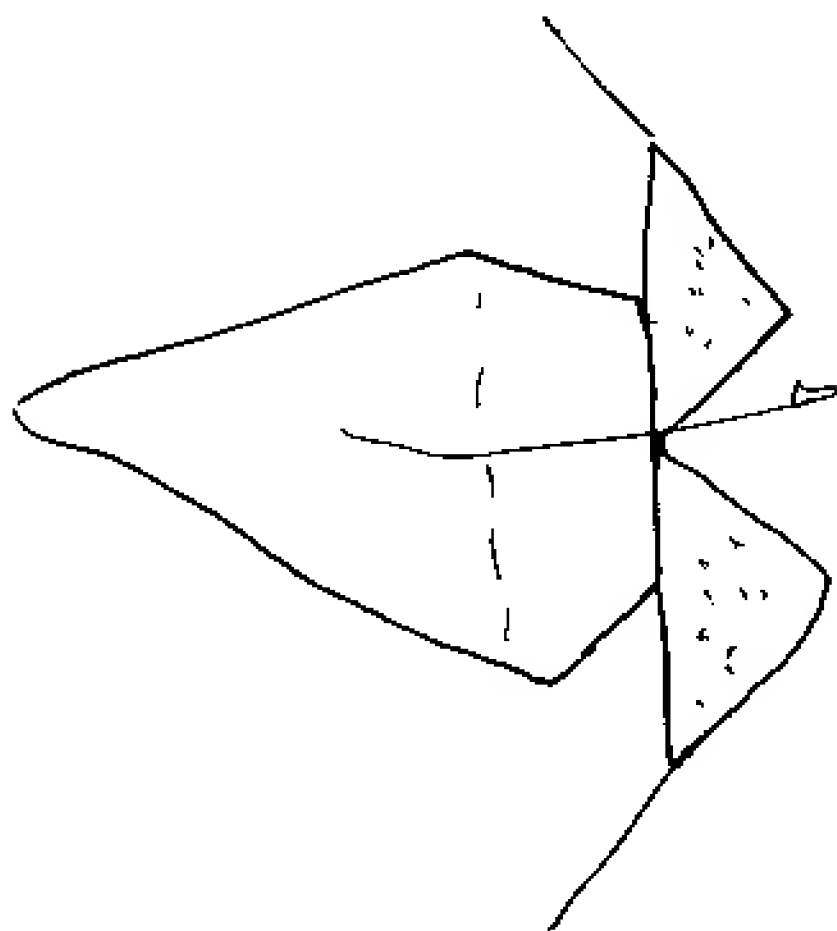
19.-



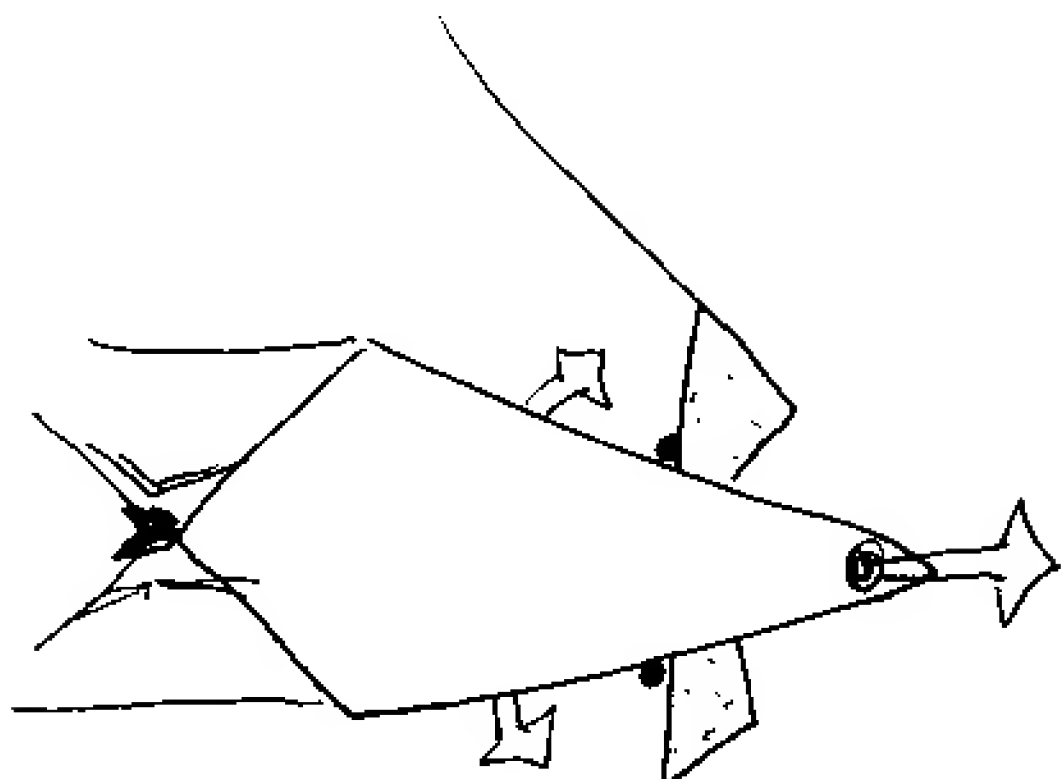
20.-



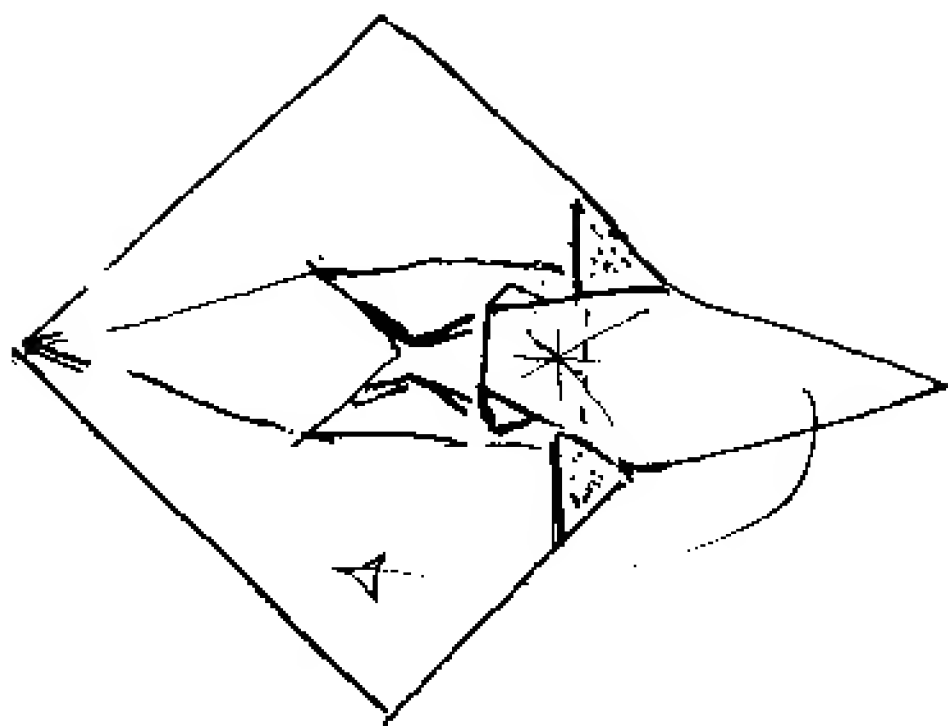
21.-



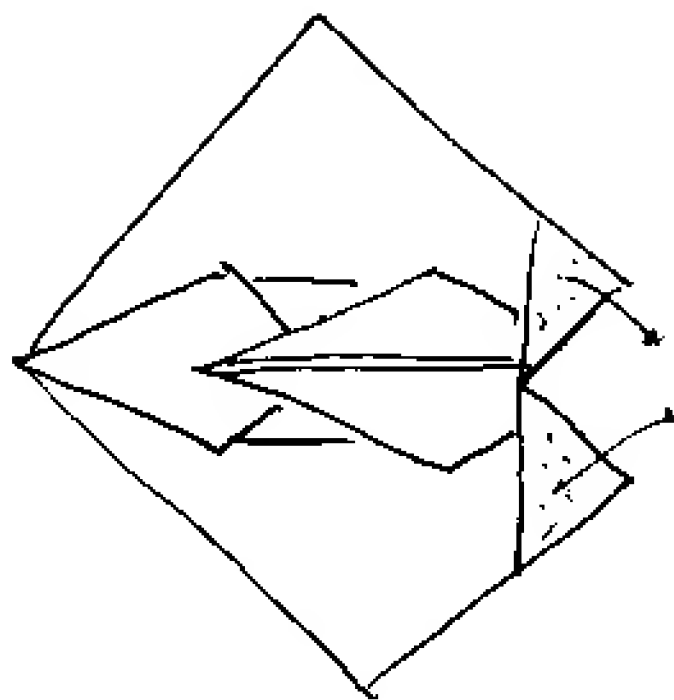
22.-



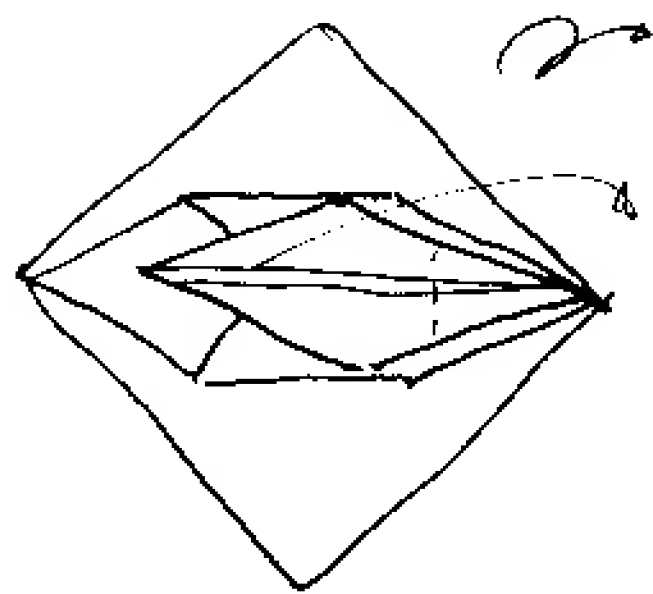
23.- estim trapezoidalmente. Sujeta bien en • que hace de tope
Esto es para no perder longitud de punta. Un estimamiento normal la reduciría



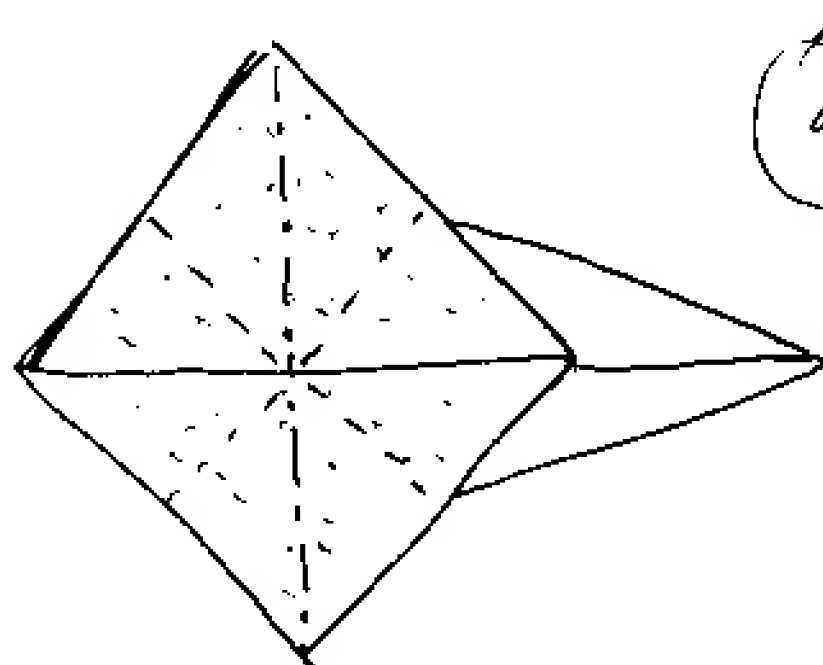
24.-



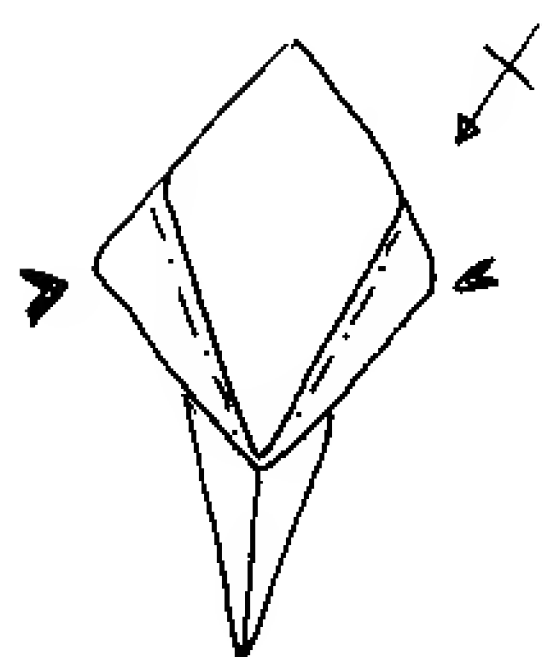
25.-



26.-



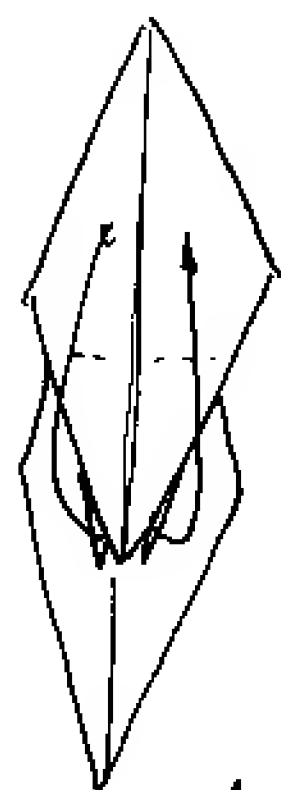
27.-



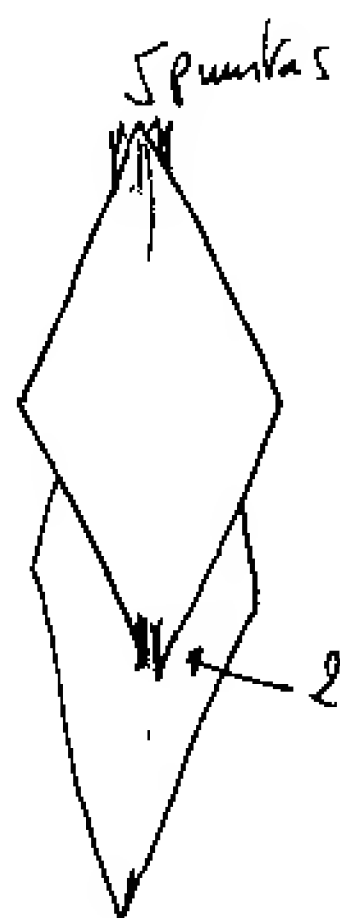
28.-



29.- Doblar todas las
capas y subir la
primera

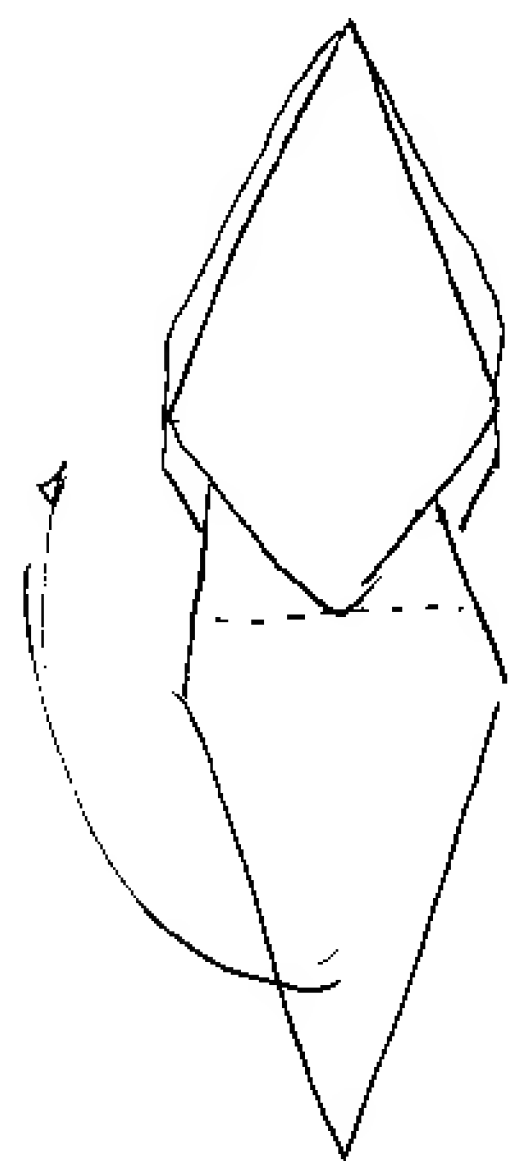


30 Subir dos p.ias de
Cada lado

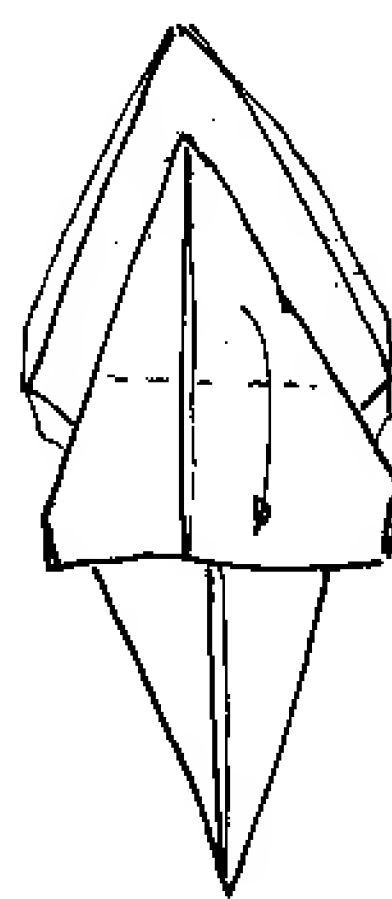


31

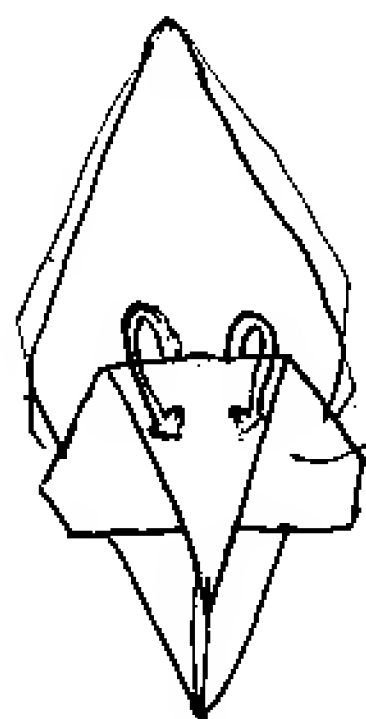
2 p.ias



32.-



33.-

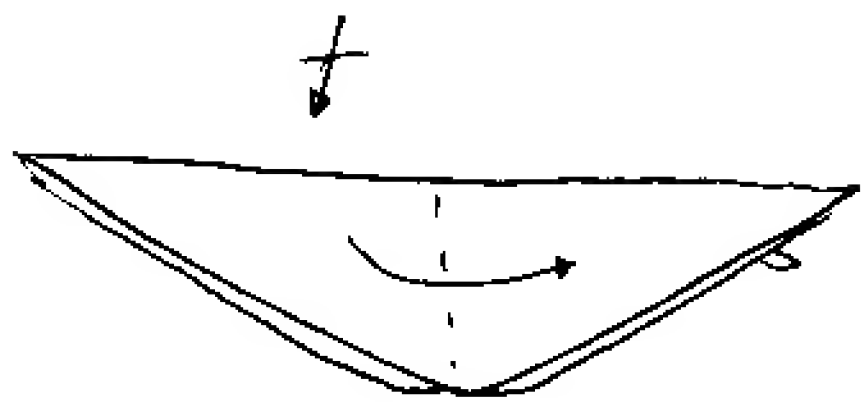


34.-

pasar al
último lugar



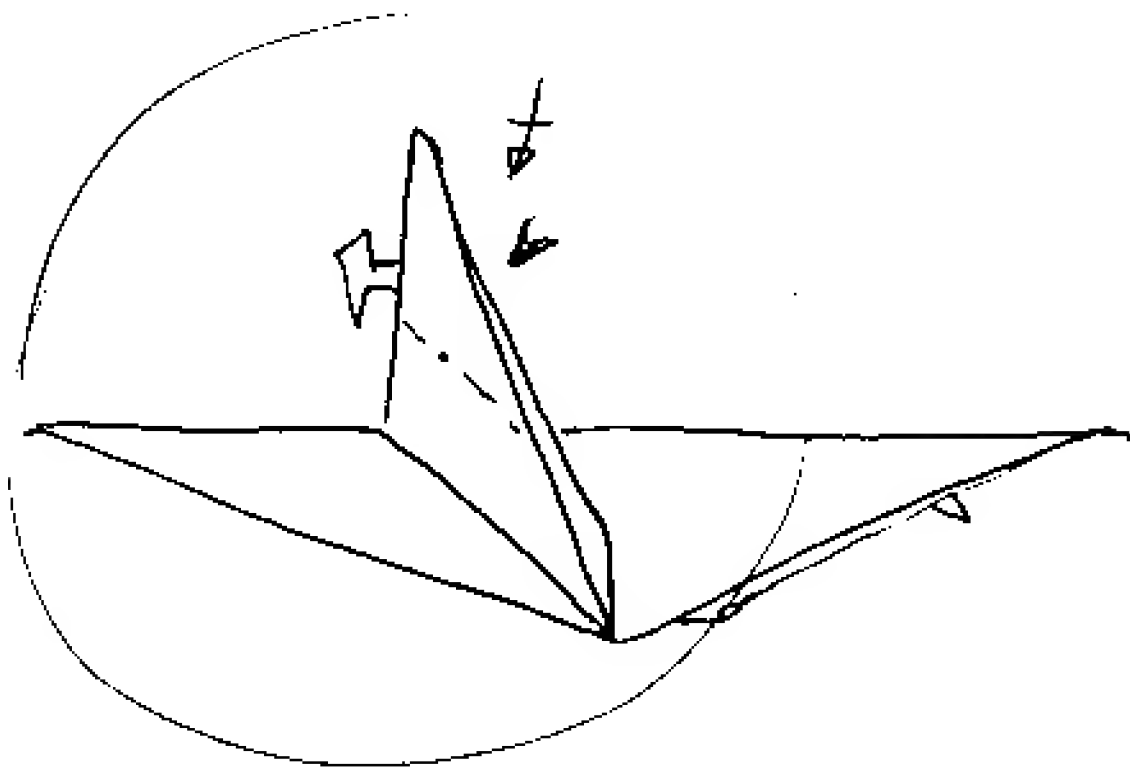
35.-



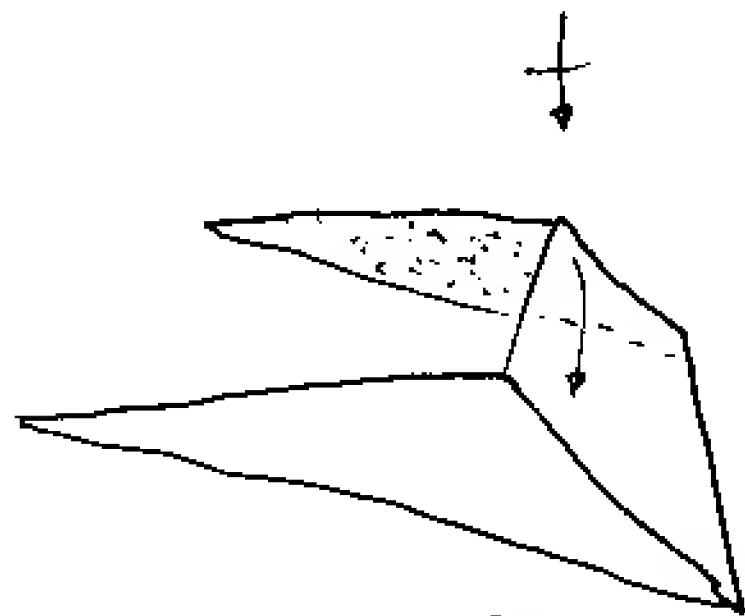
36.



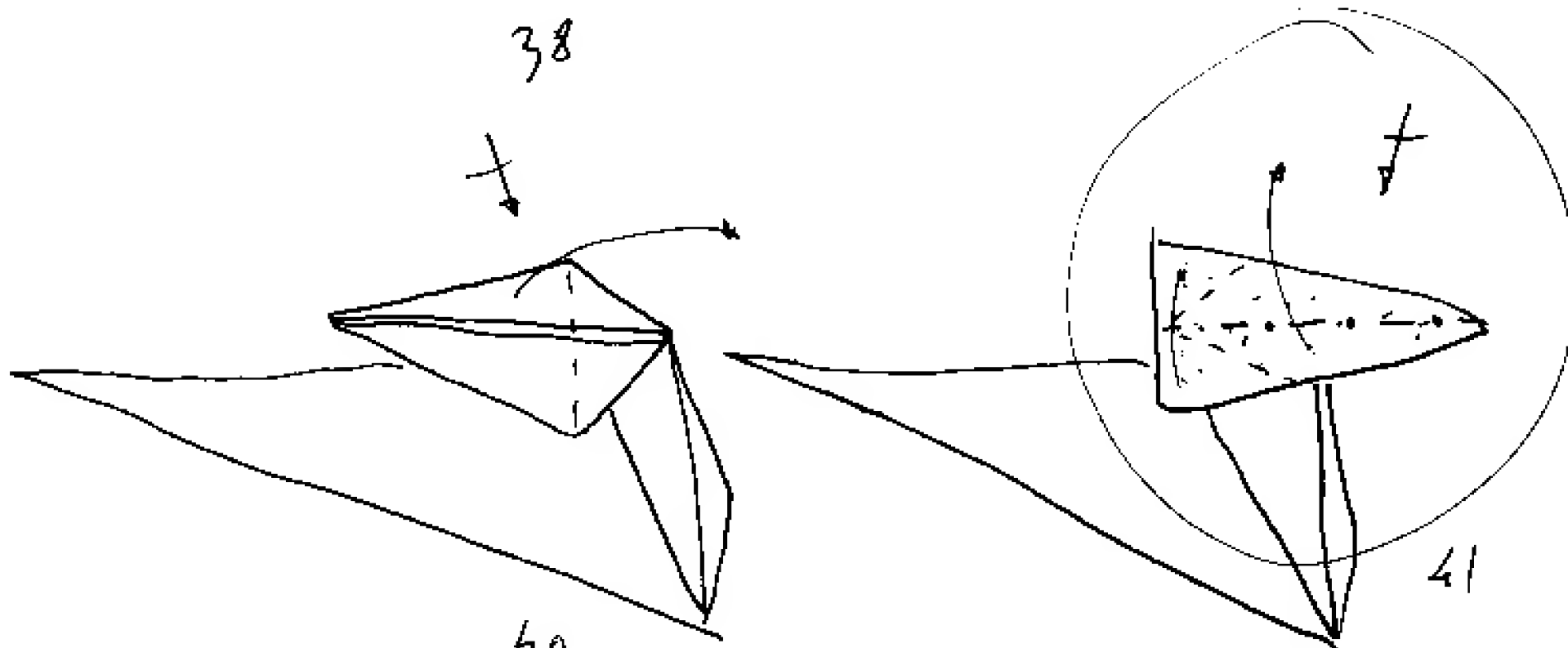
37.



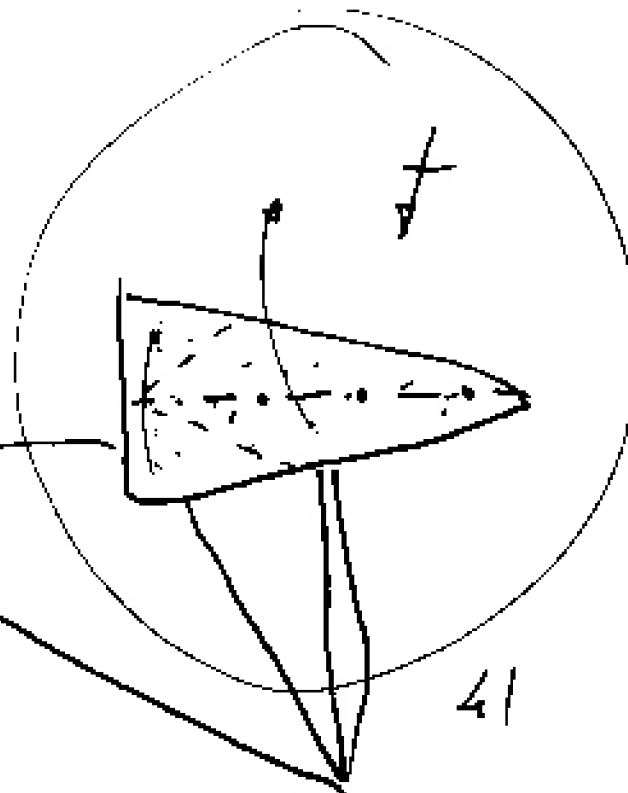
38



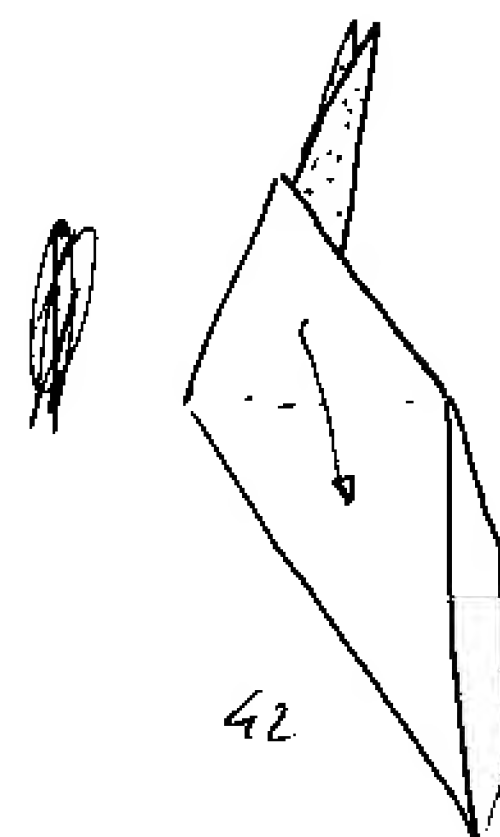
39



40



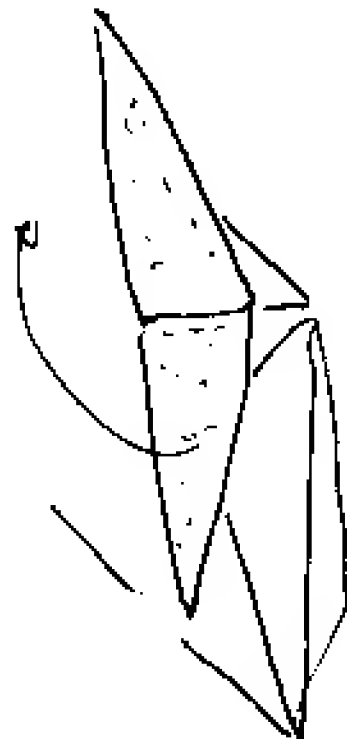
41



42



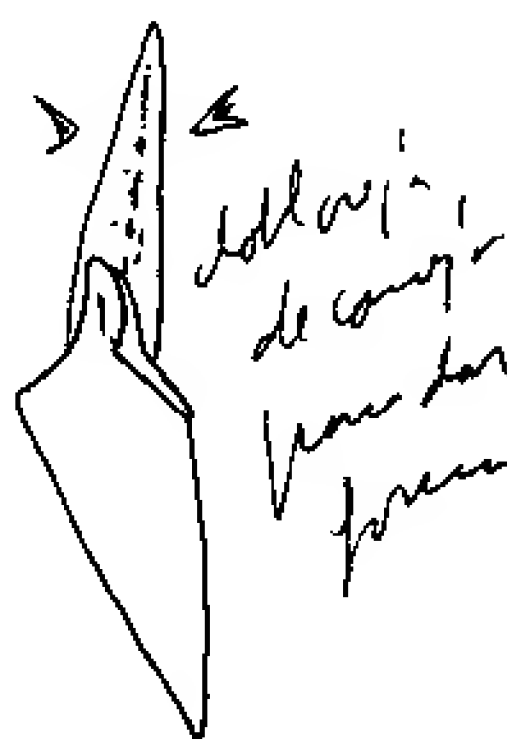
43



44

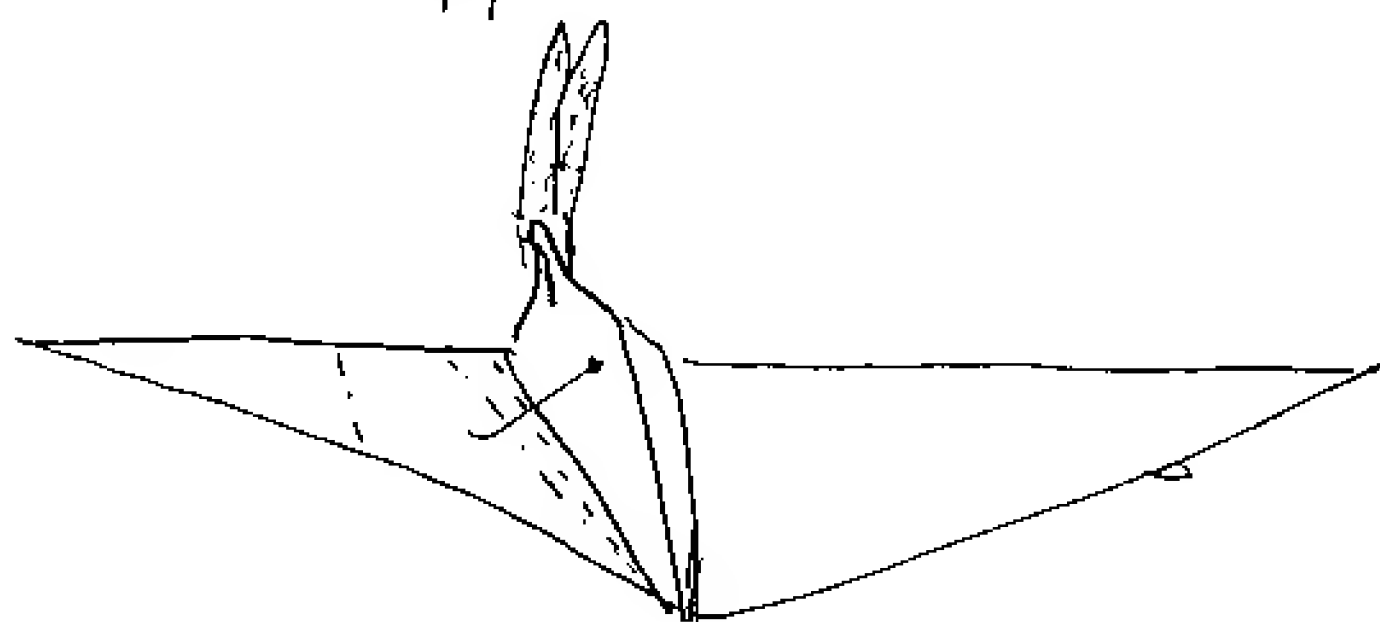


45

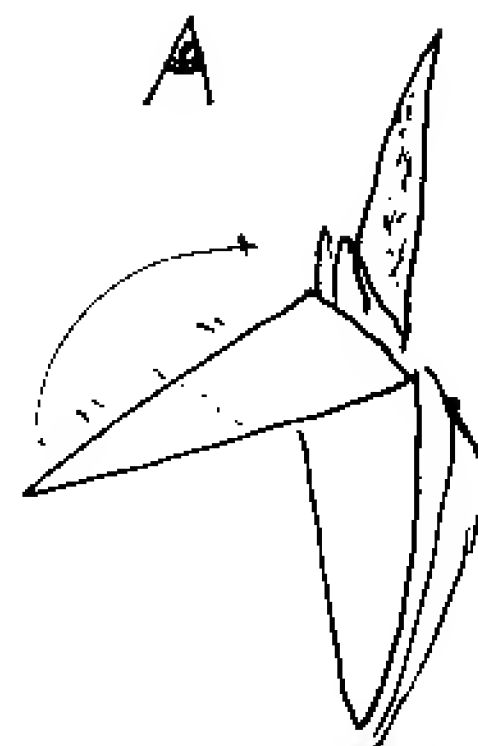


46

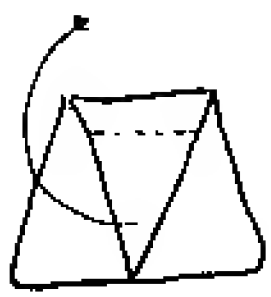
Adaptación
de conjetura
para los
fuerzas



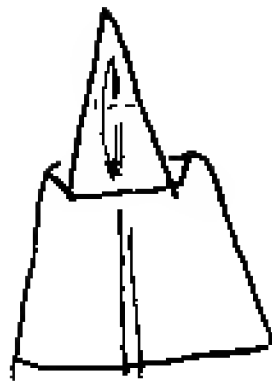
47.



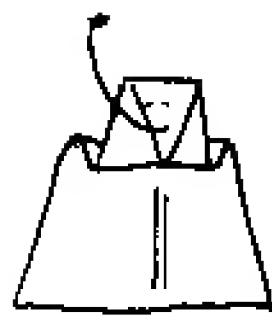
48.- Cambio de
visión



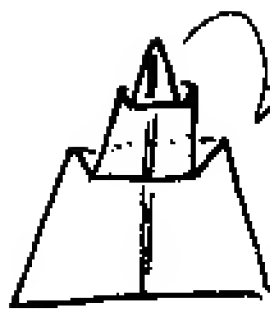
49.-



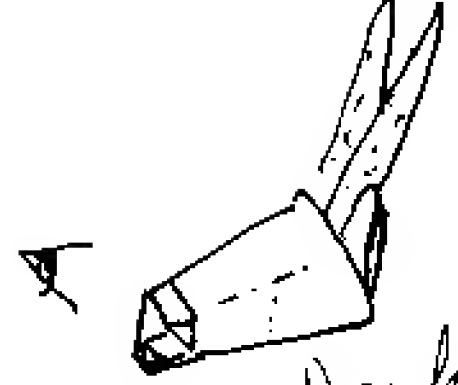
50.-



51.-

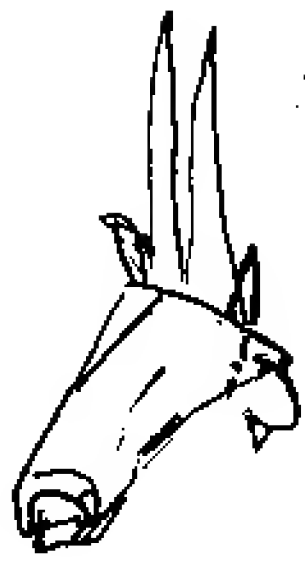


52. Cambio de vista

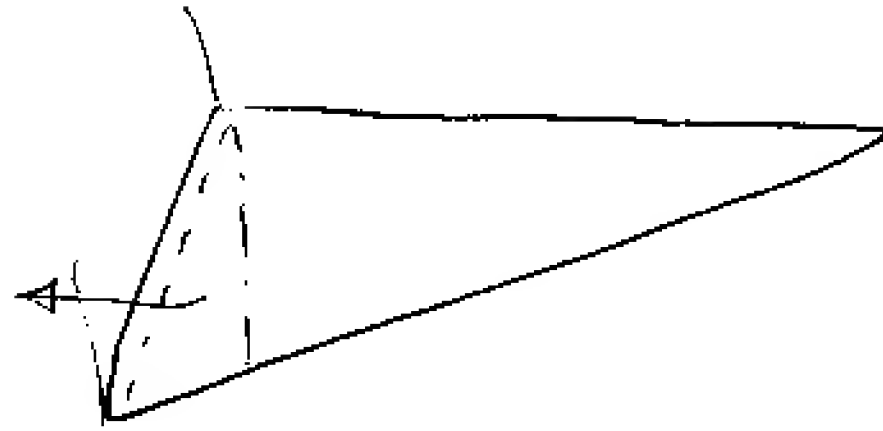


Dar forma.

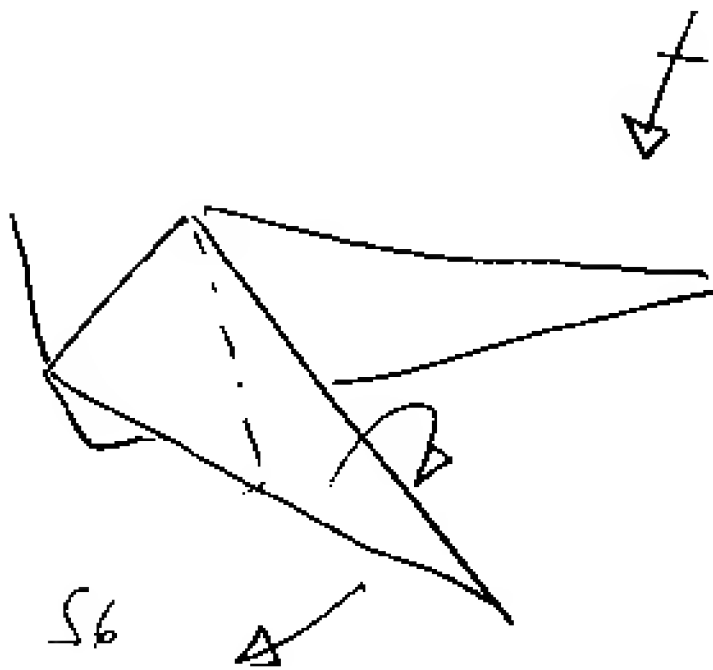
53.- cambio de vista



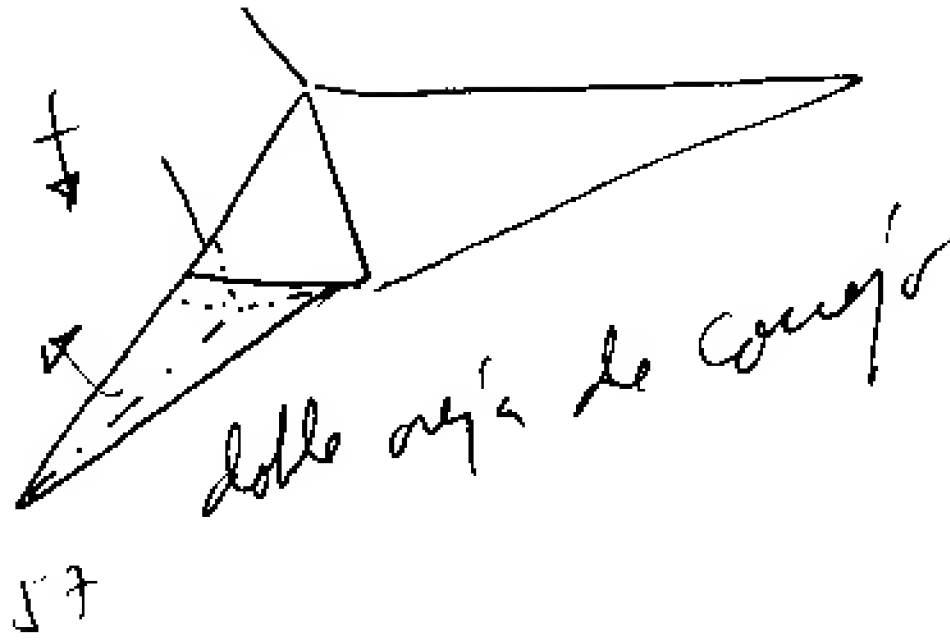
54.- Ya ves dibujar la cabeza hasta el final.



55. Manos delanteras

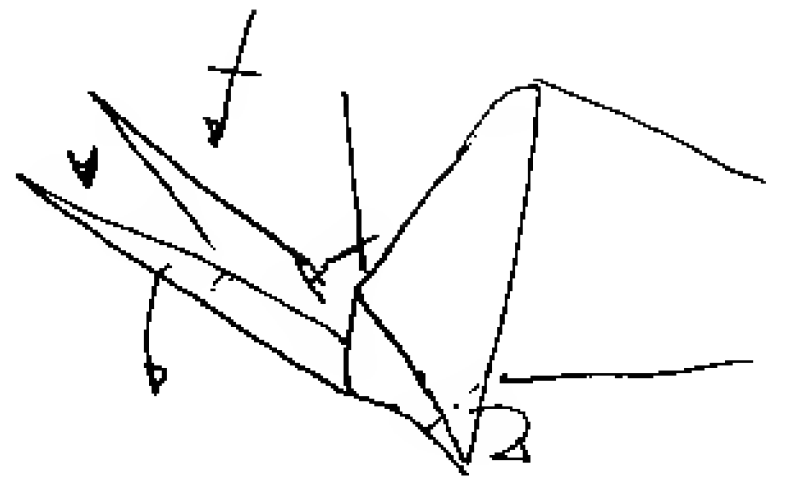


56

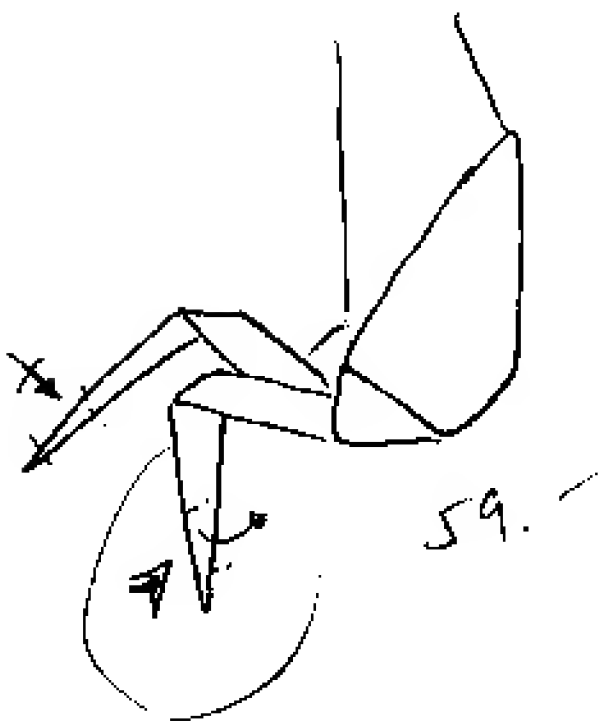


doble oreja de conejo

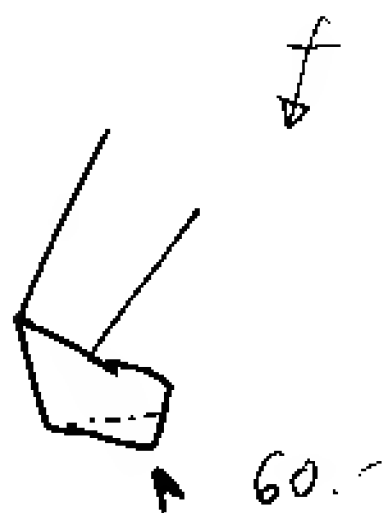
57



58.-



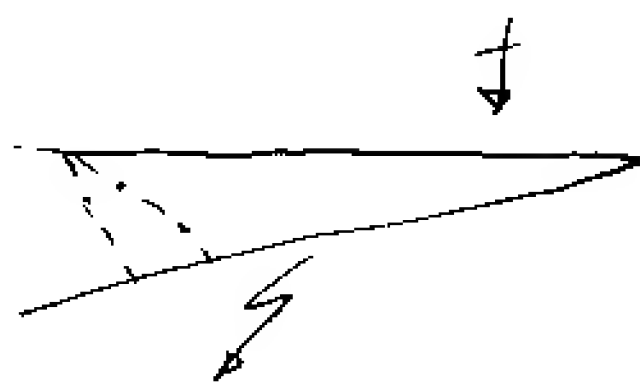
59.-



60.-



61.-



62.- traseros



63.-

